

— Ecclesiastes 10.16-17 —  
Raising God's Children 3  
**End Game, Mid-Game, Early Game**

*Ecc 10.16 Woe to you, O land, when your king is a child, and your princes feast in the morning! 17 Blessed are you, O land, when your king is the son of nobles, and your princes feast at the proper time—for strength and not for drunkenness!*

\* “When engaged in a long, complex, important project ...”

\* What is the End Game of biblical parenting?

\* What characterizes the good princes?

\* What characterizes the bad princes?

\* Where do we see the Mid-Game of biblical parenting?

\* What is presumed in the Mid-Game stage?

\* The Bible depicts the Mid-Game stage as one of transition from what to what?

\* What are the biblical meanings of “servant” and “friend,” and where do we see them illustrated?

\* What was the goal of God's relationship to Abraham and of Christ's relationship with his disciples?

\* Describe the two phases we see in Christ's relationship with his disciples?

\* Are these phases or stages like airtight containers?

\* What is the Early Game of biblical parenting?

\* What is the Early Game's key point? What is its key principle?

\* What does “obey” mean, and what does it presume?

\* What does “honor” mean?

\* What is the first command with a promise?

\* Why is it important to keep the stages of biblical parenting in view?